

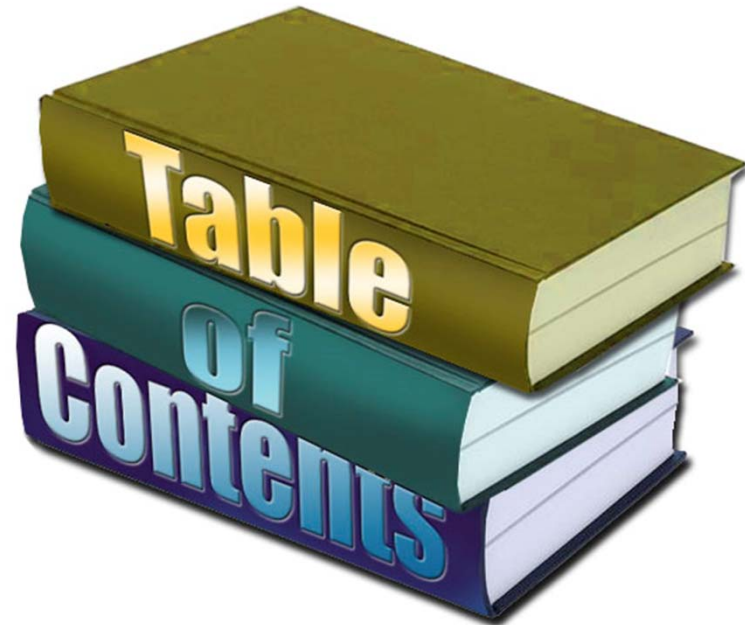
The Impact and Use of Simulation in Airport Operations

Dutch Benelux Simulation Society
TU Delft

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EUROCONTROL Project Manager
18 November 2016

Content

- Operational Context
- EUROCONTROL airport simulation capability
- Simulations with partner airports
- Developing future concepts through simulation
- Football !



Total Airport Management – TAM



APOC

Manage
performance

AOP

Monitor
performance



MET

Integration
of data

DCB

Arrive &
depart
to plan



Integration of
landside
processes

Integration
of de-icing
processes



Why the need to modernise ATM ?



What are the problems for airports?



  Airport processes are mostly independent from the Network

  Poor predictability of operations

  Restrictions are needed to balance traffic flow

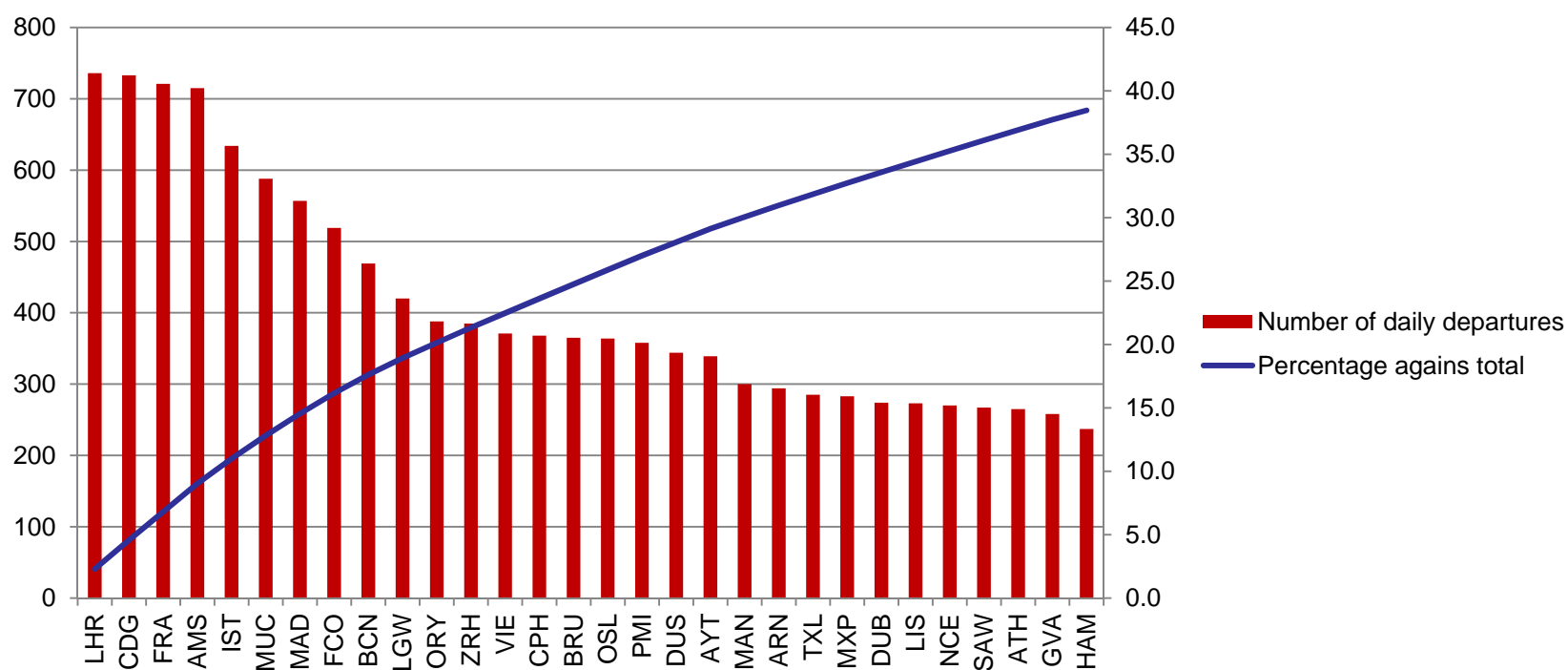
  Increasing block times

  Poor communication between stakeholders

  Decreasing efficiency of Airport resources

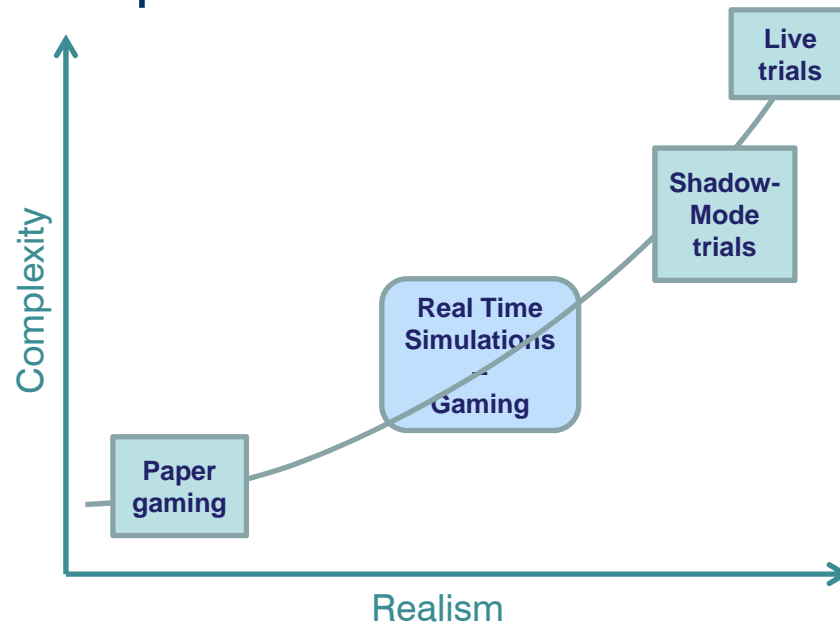
Why are airports important to Network Performance ?

Looking at the top 30 airports by number of departures, we see that 40% of all European flights are departing from one of these airports



Monday 07 July 2014

EUROCONTROL's approach to simulation with our partners



AIRBUS SAFRAN
LAUNCHERS



Airport Research Center



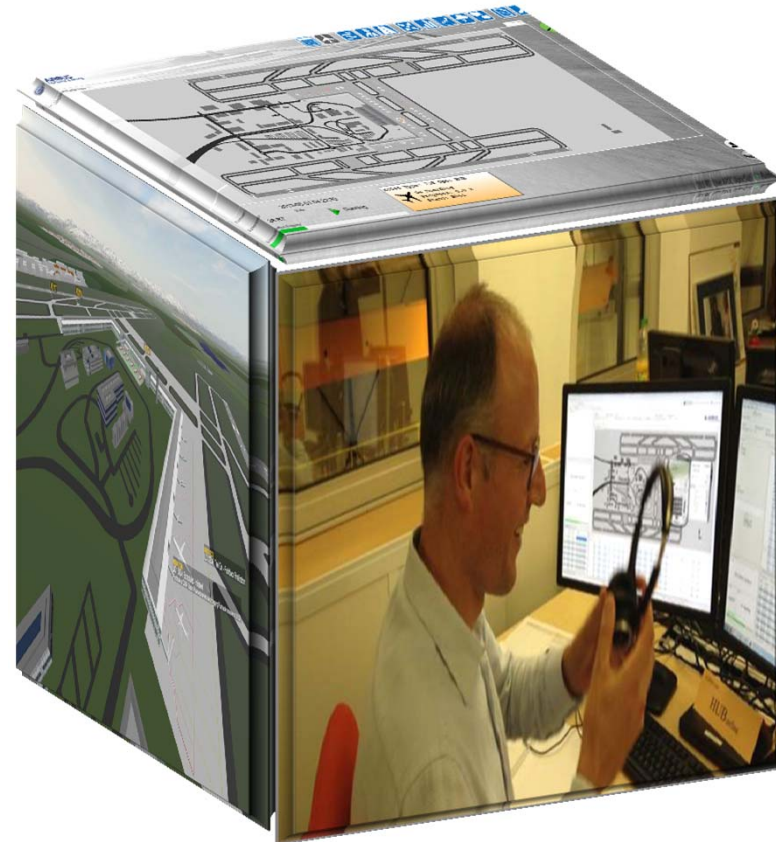
The EUROCONTROL Airport Operations Centre Validation Platform

Bringing together :

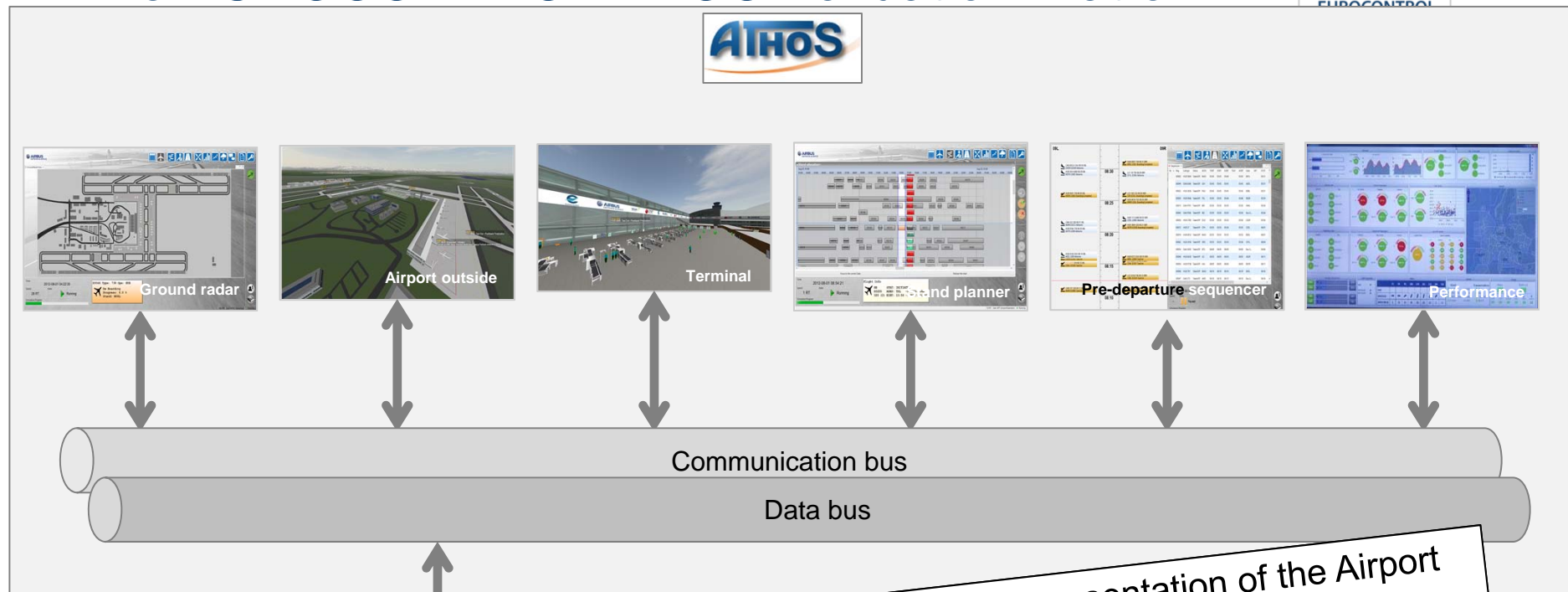
- One airport simulator
- One user interface

And creating :

- An ultra-realistic man-in-the-loop validation platform



The EUROCONTROL APOC Validation Platform



- High fidelity representation of the Airport Operation Plan;
- Configurable environment for each APOC user;
- Intuitive and easy to learn;
- Allow APOC stakeholders to observe, study and interact with the data.

The key : Involvement of operational experts

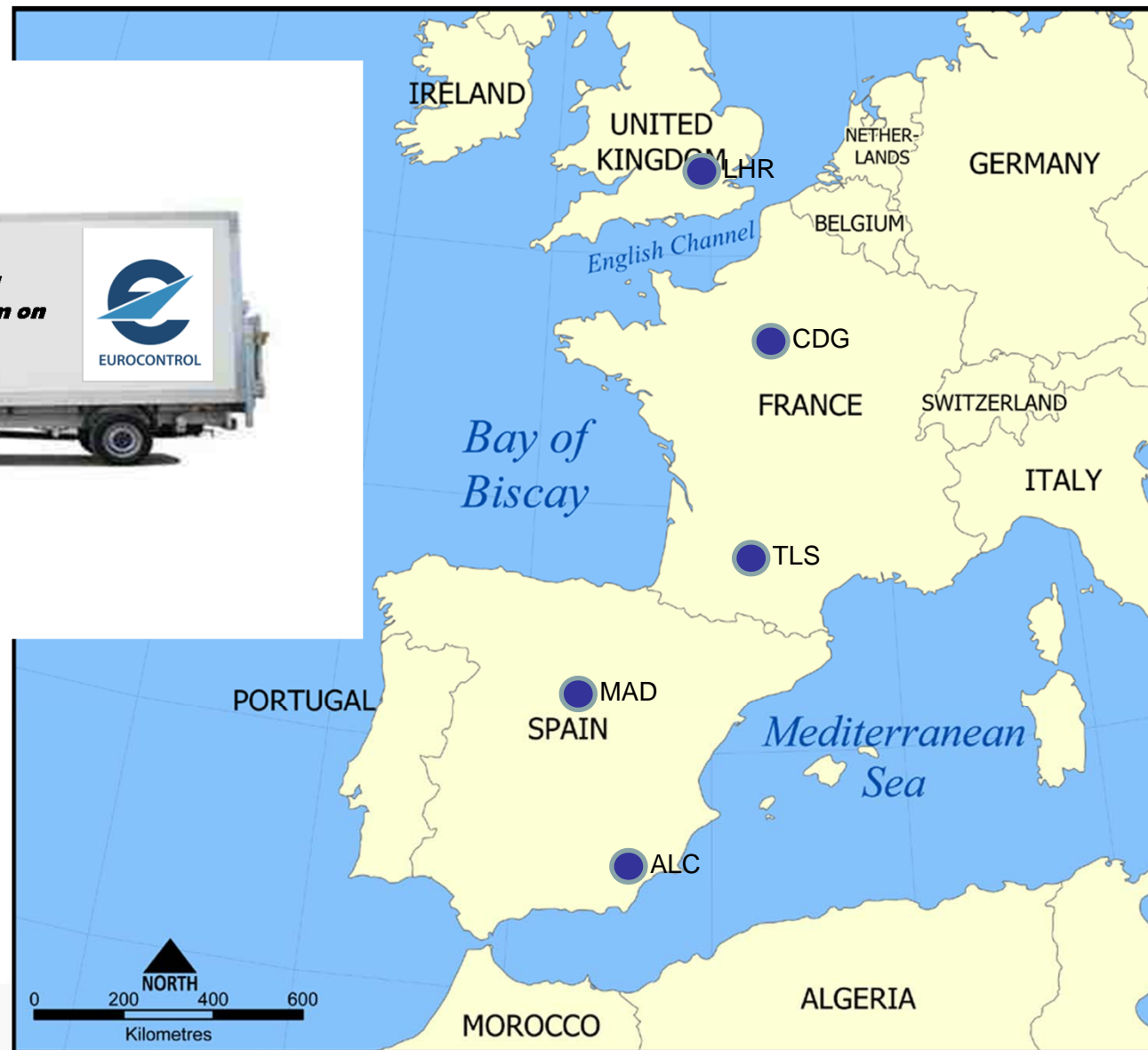
- Concept 'ownership'
- Simulation Platform provides framework for concept evolution
- Deploy what the end-user wants and obtain management 'buy-in'
- Business Case
- Risk reduction
- Fine tuning and training in preparation for deployment.



www.cast-simulation.com



Remote simulations





Cooperation with Paris-CDG (Airside +



London Heathrow – September 2016



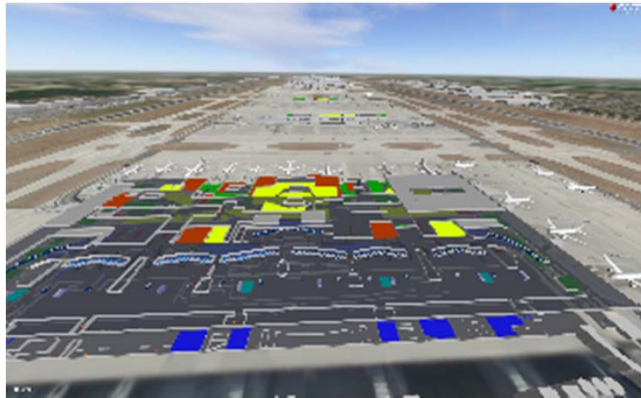
APOC



Cooperation with Heathrow (Airside + T5)



London Heathrow



An overwhelmingly positive response from all simulation participants to the platform and approach, particularly for a significant enhancement of operational situational awareness

- CAST 3D views
- Dynamic windows environment providing ability to observe operations outside of direct sphere of influence
- All operational data coming from a single source (AOP)
- The ability to instantly understand the downstream impact of one stakeholder's decisions on another
- Strengthened collaborative decision-making

Development of future concepts through simulation

Performance Interactive Dashboard

- Display performance information (historical, actual and forecast);
- Draw attention when alerts are reached;
- Provide tools to dig and find the roots of these problems.

What-if support to decision tool

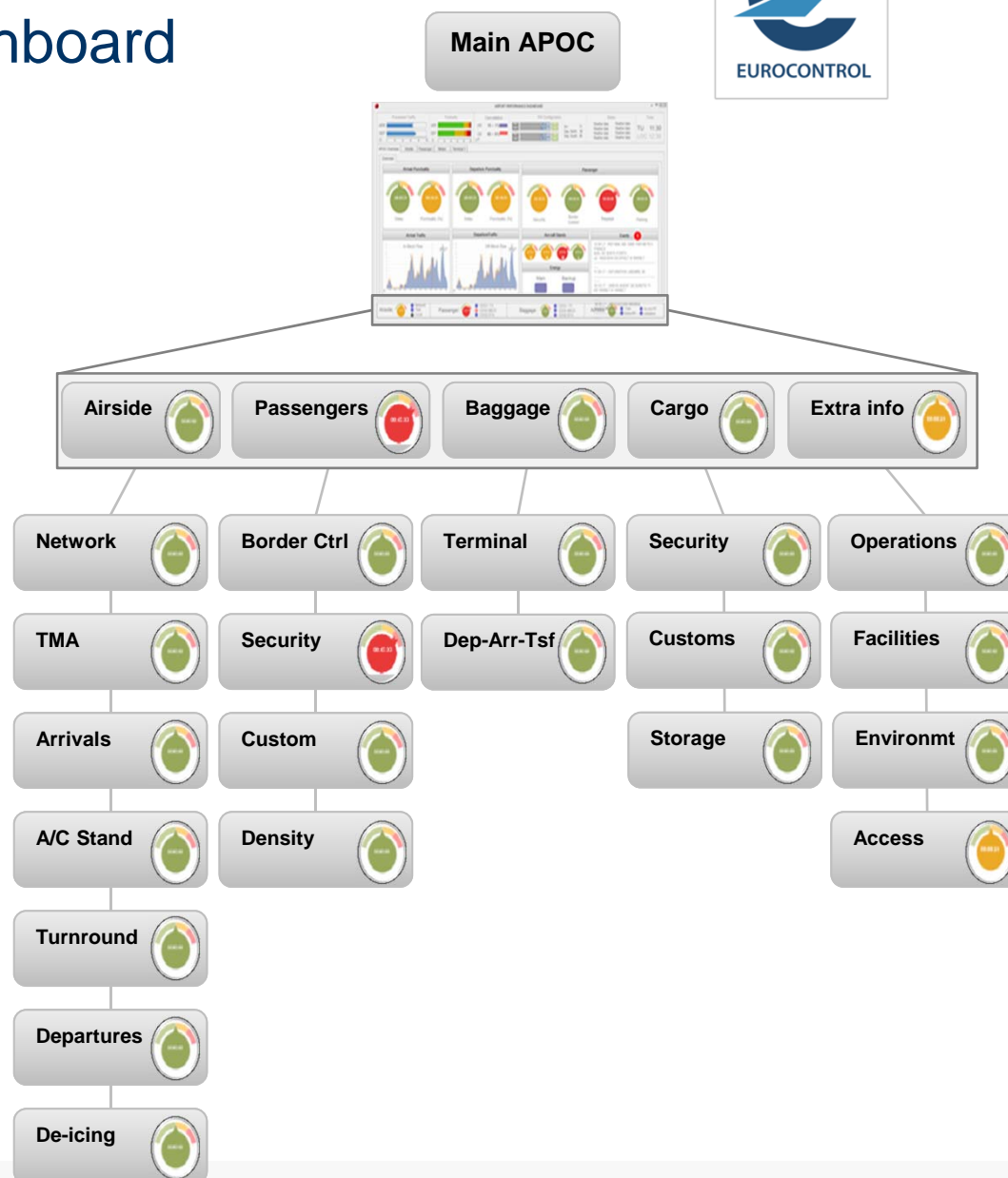
- Propose options for action to APOC members;
- Evaluate impact of selected options on airport performance in the coming hours.

- Development with our SESAR partners.
- Test different configurations & options to:
 - Identify commonalities across airports;
 - Select the configuration providing the best performance benefits.

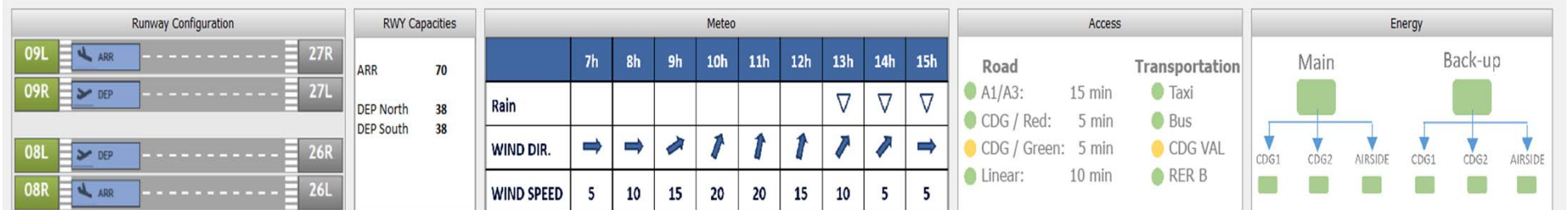
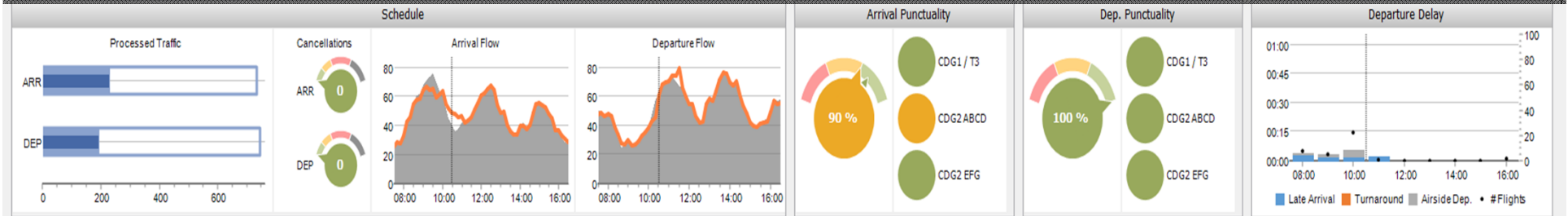
APOC Performance Dashboard

Principles

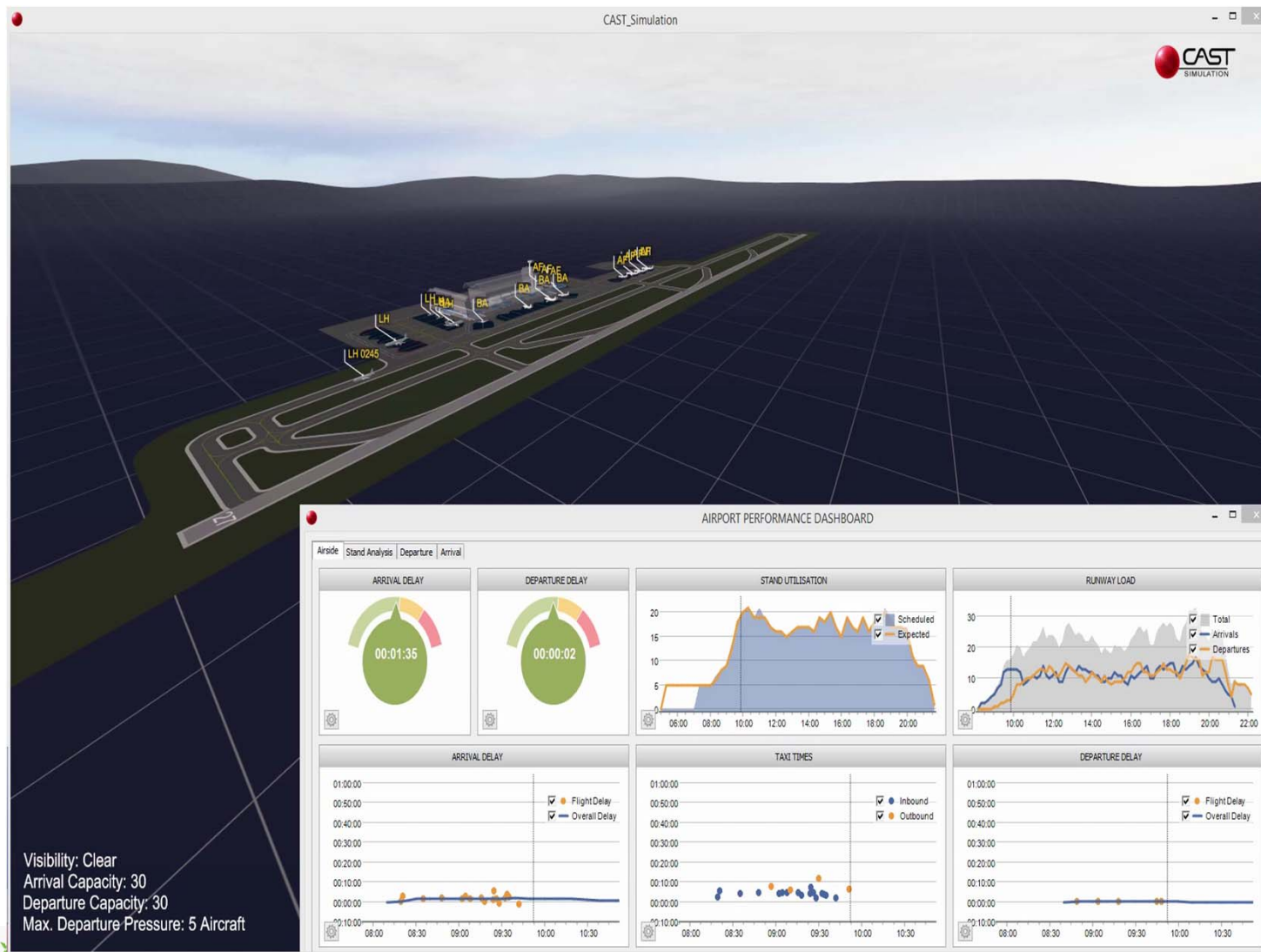
- High level APOC view.
- Structured around airport processes.
- Aggregated & summarized view of more detailed levels.
- Drill down possibility



APOC Overview



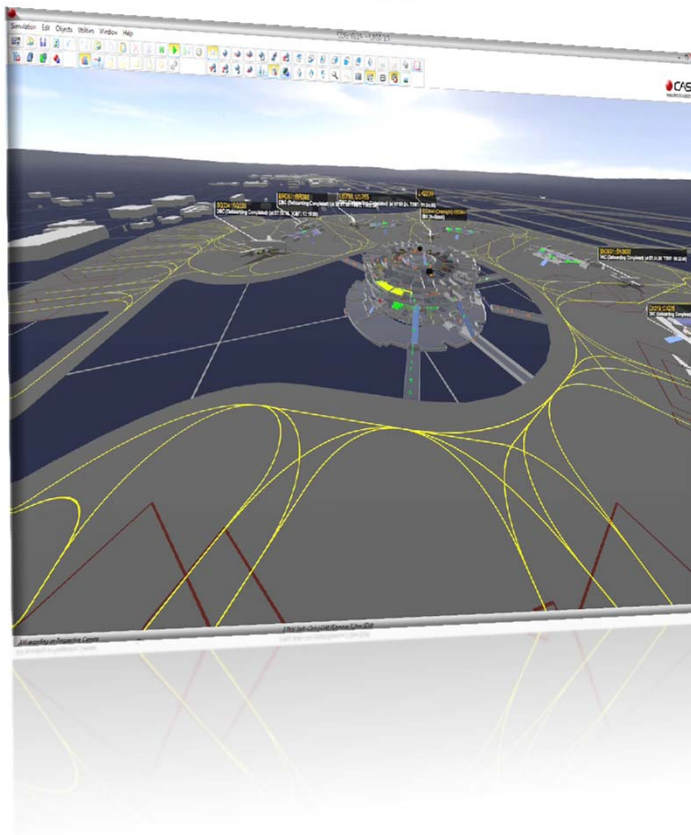
Performance Dashboard



APOC What-if support to decision tool

What-if

CAST



“What-if” options:

- What happens if change of runway configuration C in x minutes?
- What happens if closure of taxiway T in x minutes for y minutes?
- What happens if opening of y new security position in x minutes?
- In case of reduction of departure capacity, which flows should be prioritized: arrival/departure: 50/50, 80/20?

Fast time simulations



What-if results

Cooperation with Madrid (Airside + T1/T2/T3 - GA/CARGO)



What-if support to decision tool



Conclusions from the remote simulations

High “cost” in terms of realisation

Participant availability can be an issue - lack of flexibility

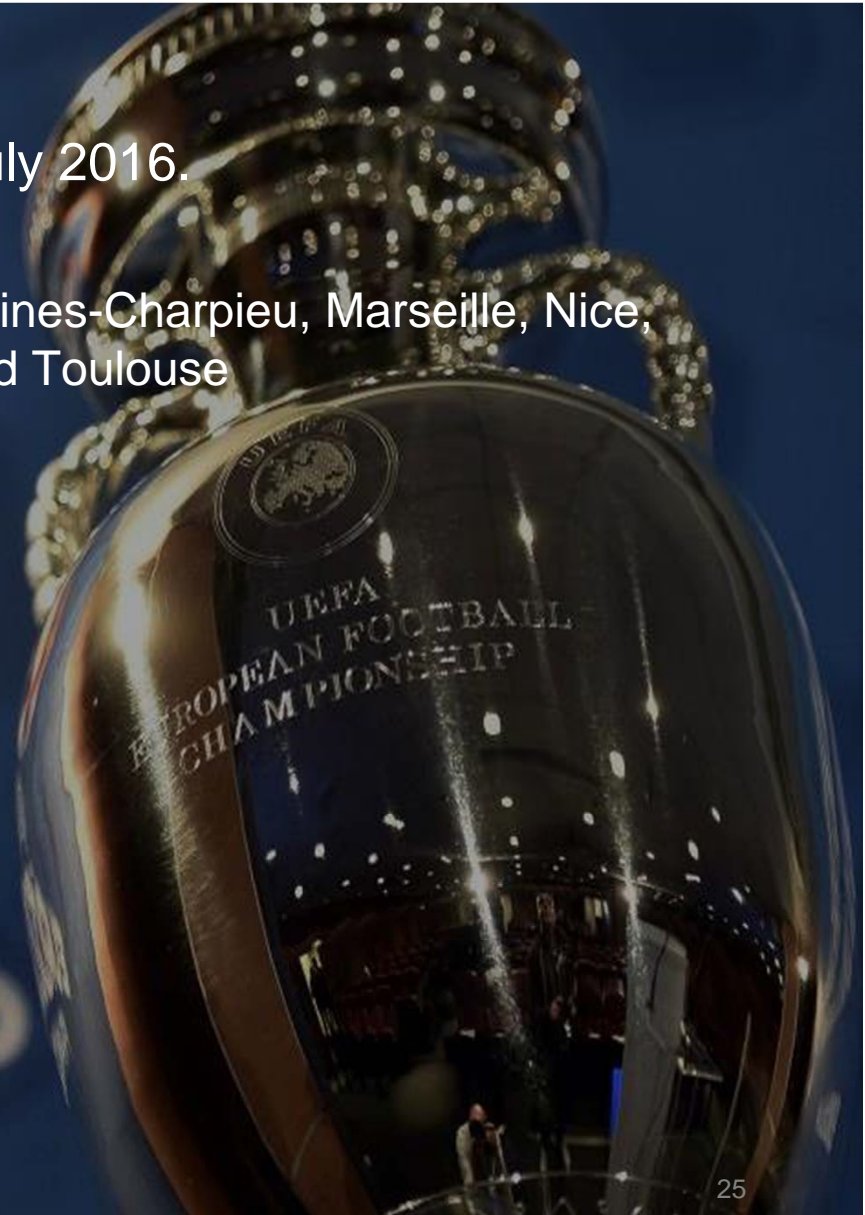
But...

- Great opportunity to demonstrate to operational staff the work coming out of SESAR
- Opportunity for senior management to visit
- De-risk prior to investment
- High potential for training
- Excellent vehicle for demonstrating feasibility of future developments :
 - Total airport view
 - Performance monitoring and management
 - ‘what-if’ capability through simulation

UEFA Euro 2016 Football Championship



- Held in France from 10 June to 10 July 2016.
- 10 host cities:
 - Bordeaux, Lens, Lille Métropole, Décines-Charpieu, Marseille, Nice, Paris, Saint-Denis, Saint-Étienne, and Toulouse



Matches in Bordeaux



Date	Time	Team 1	Result	Team 2	Attendance
11 June 2016	18:00	Wales	2 – 1	Slovakia	37 831
14 June 2016	18:00	Austria	0 – 2	Hungary	34 424
18 June 2016	15:00	Belgium	3 – 0	Ireland	39 493
21 June 2016	21:00	Croatia	2 – 1	Spain	37 245
2 July 2016	21:00	Germany	1 – 1 (6-5p)	Italy	38 764

Terminals in Bordeaux

- The airport has three terminals:



Terminal modelling – Departure level

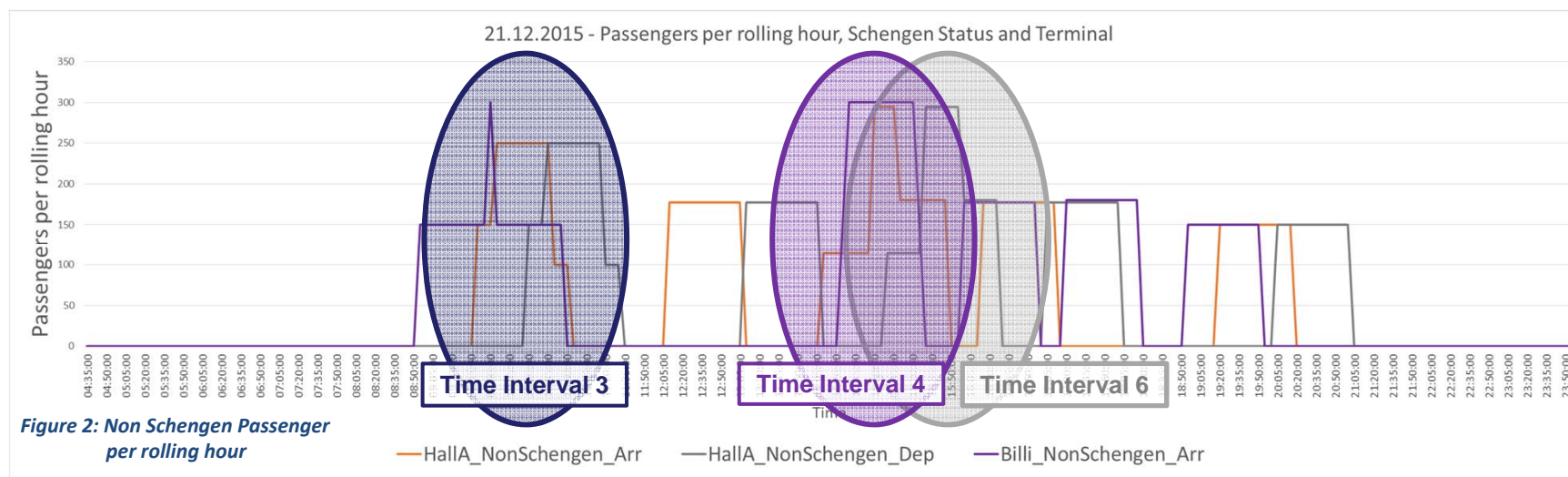
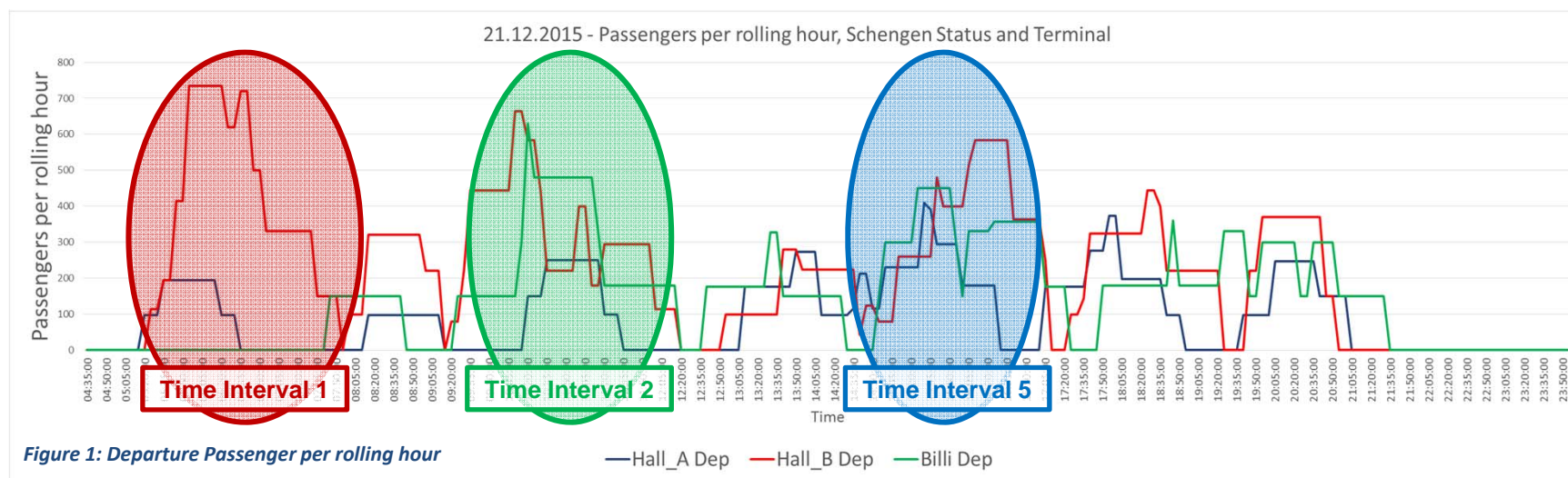
- Check in counters.
- Security positions.
- Border control.
- Boarding rooms.

Detailed simulation model

Queueing time at Security Corridor

Bathroom

Measurement campaign – Preparation



Scenarios & Simulations

- **Objective:** show a range of possible situations different scenarios to prepare BOD for the worst case.
- The main factors that described the different scenario were:
 - Number and scheduled time of EURO fan flights;
 - Bus schedule of fans arriving at the airport after the end of the match;
 - Requirement of extraordinary border control during the tournament.

→ Scenarios discussed with BOD and taking account of the latest available information.



Simulation Results 11 June 2016

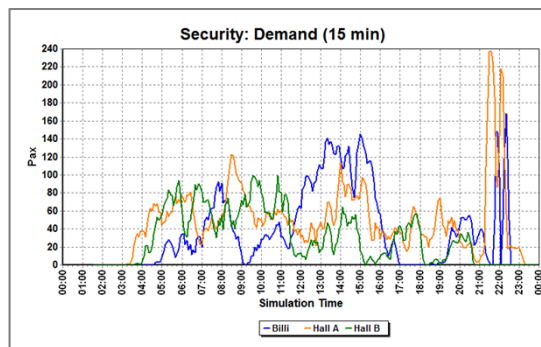


Wales –








Slovakia

■ Security demand:

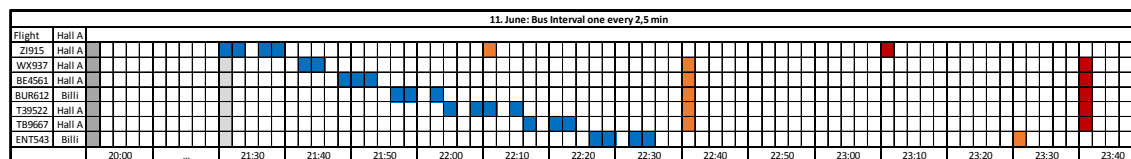


Facility	# Facilities	Capacity [PAX/ h]	Capacity [PAX/ 15 min]
Security	Hall A	4 lanes	568
	Hall B	4 lanes	436
	Billi	4 lanes	480
Emigration	Hall A	3 Counters	720
	Hall A (add.)	2 Counters	480
	Pier	2 Counters	480
Immigration	Billi	3 Counters	720
	Hall A	4 Counters	720
	Pier	2 Counters	360
	Billi	3 Counters	540

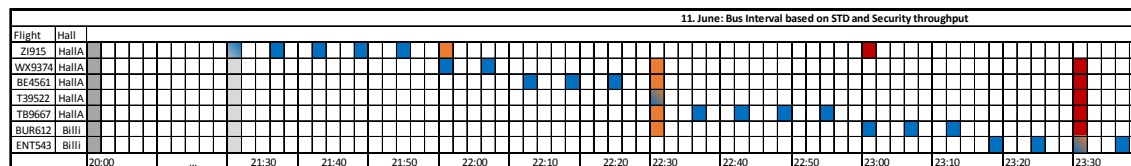
■ Bus schedule:

Legend	
	Bus Arrival
	STD
	Min arrival of last flight
	Match End
	First Bus at Terminal

■ Worst case:



■ Optimal scenario:



Wales – Slovakia

Conclusions



- The simulation does not show any significant problems or bottlenecks:
 - Expected demand and number of passengers can easily be handled;
 - Waiting times and queue are acceptable;
 - Almost no queues or waiting times at emigration.
- The bus schedule is the main trigger of the demand at security after the match:
 - Influences significantly the resulting waiting times and queues (worst case: 20 min, can be optimized with optimized bus sequence).
- Additional controls can be considered to reduce the waiting times during the arrival peak.

Conclusions of the project

- The simulation and especially the videos helped BOD to see the situation as too conservative
- All matches were discussed in detail with BOD:
 - with regard to the assumptions;
 - Simulation results were evaluated and interpreted;
 - to BOD decision makers a drawing of the baggage and queues throughput
 - Videos of the critical situations were shown;
 - capacity at the securities could be increased from 100-180 passengers per hour to almost 220 passengers per hour;
 - Possible mitigations were presented, explained and developed.
- It was the first time BOD was confronted with an ultra-realistic terminal simulation, and showed them the benefits of simulation.
- It helped BOD to focus on the main issues and showed that even in the worst case the terminal capacity is enough to handle all passengers.
- Because of the increased security capacity BOD decided to let the busses arrive as soon as they can. They knew from the simulation that the gate area would be sufficient but that they are manageable and can be reduced with some operational measures.

6 Staffed Immigration Controls - different location of mobile counters



To transform customer service, we need to improve punctuality.

Departure punctuality is an important aspect of passenger experience.

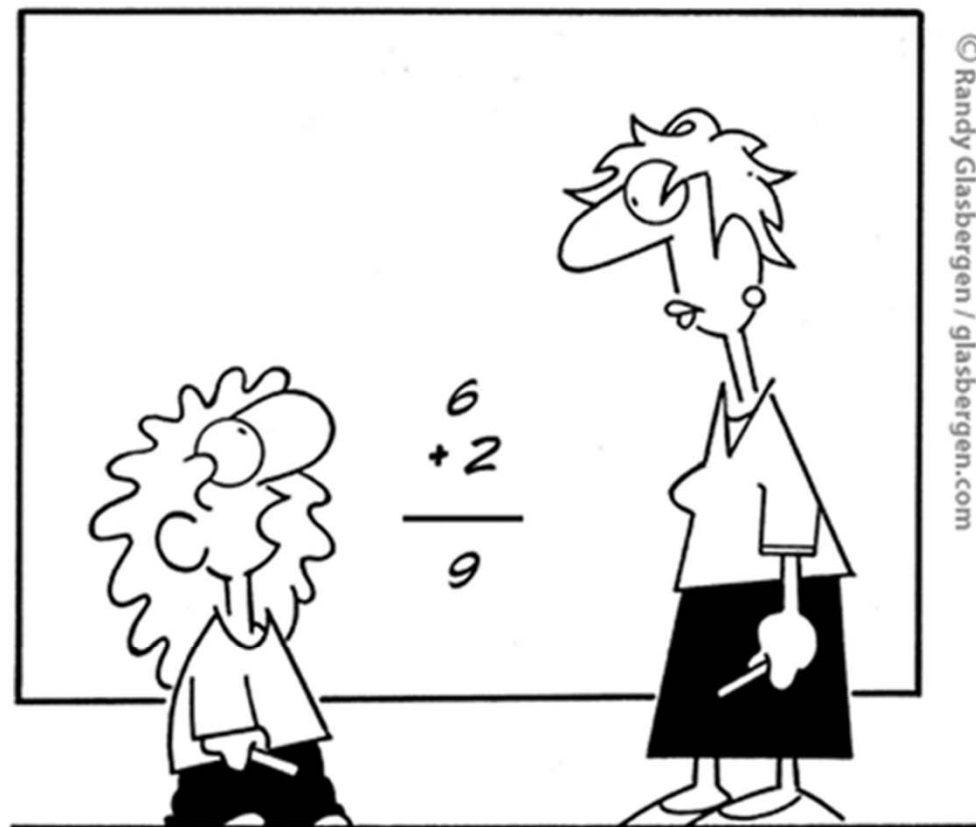


Our mission :

*“To reach new
heights in airport
operations validation
activities”*



Thank You



**“If you want better answers,
ask better questions.”**